

Fig1. (left) Splice 2 x uprights with 1 x splicing connector

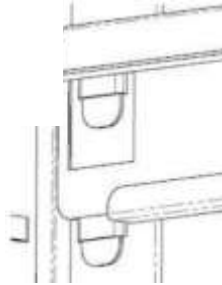


Fig2. (above) Ensure the tongues protrude underneath the locating slot

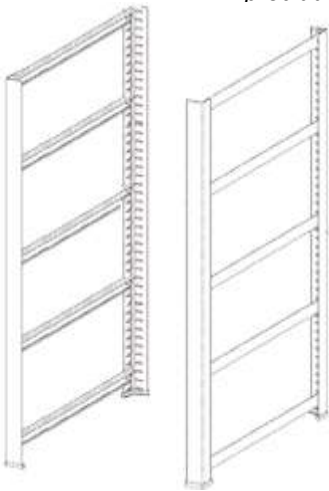


Fig3. (left) Build two "ladders"

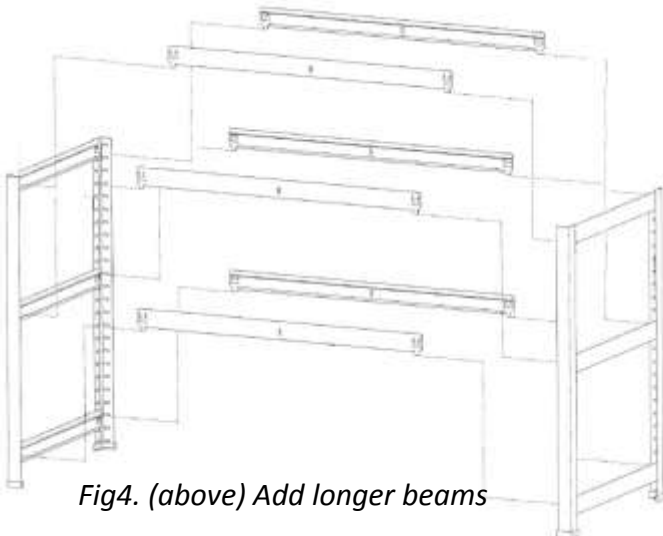


Fig4. (above) Add longer beams

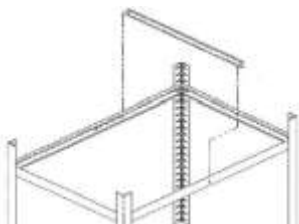


Fig 5. (left) Add support beam

Thank you for your purchase of RAX Value Shelving – Made in Birmingham by Shelving Direct. Please take a few moments to familiarise yourself with these simple instructions and ensure that you have all the relevant components:

1800mm high bay will feature:

- 8 x 900mm high "uprights" These are identified by their series of oblong slots on the inside faces.
- 4 x splicing connectors
- 4 x high impact plastic feet
- 10 x 900mm wide support beams
- 10 x (300mm/450mm/60mm depending on unit chosen)
- 5 x shelf supports (300mm/450mm/60mm depending on unit chosen)
- 5 x shelf

ASSEMBLING YOUR 1800MM HIGH UNIT

Use a rubber headed mallet to assemble your unit. Never use metal headed hammers or other tools as these will damage the finish of the unit and may compromise its stability.

- Step 1. Attach the high impact plastic feet to four posts
- Step. 2. Connect the uprights using the splicing connectors (**fig 1**)
- Step 3. Connect three depth beams to an upright at the desired spacing. Ensure that the "tongues" protrude underneath the locating slot (**fig 2**) Now connect a second upright to create a "ladder" (**fig 3**)
- Step 4. Repeat the process with the remaining two uprights and corresponding beams ensuring all beams are at the same levels.
- Step 5. Attach the first three longer beams to a ladder then attach to the second ladder ensuring they are all at the same height.
- Step 6. Repeat Step 5. (**fig4**)
- Step 7. Add the five support beams in the centre as shown in (**fig 5**)
- Step 8. Place the shelves in place. Lowest level first.

Your RAX Value is now ready to use.

Each level will take a Uniformly Distributed Load of 175KG. Do not overload the shelves or distribute load unevenly

Never stand on the unit even for short periods of time